

## INFO: WebDocumentThumbnailer Multi Select

### New Feature 11.0.0.7 - WebDocumentThumbnailer Multi Select

WebDocumentThumbnailer up to this point has supported only "single selection" where one and only one thumbnail may be selected at a time

With the introduction of 11.0.0.7, we've added multi selection so that one may select more than one thumbnail at a time

Two new config items for WebDocumentThumbnailer.config have been added

#### **selectionmode**

and

#### **selecteditemsorder**

Selection mode toggles whether the control will allow single or multiple selection while selecteditemsorder determines if selections will be in index order (ascending) or in the order in which they were selected

Rotation:

the rotate-right / rotate-left buttons will now apply their rotation to all selected pages if multiple pages are selected.. this overrides the "normal behavior" of the current page being rotated

## Configuration Properties

#### **selecteditemsorder**

#### **values:**

`Atalasoft.Utils.SelectedItemsOrder.ItemIndexOrder`

Default

selection list will be in ascending order by item index

or

## INFO: WebDocumentThumbnailer Multi Select

`Atalasoft.Utills.SelectedItemsOrder.SelectedOrder`

selection list will be in the order in which the selections were made

### **selectionmode**

Determines the selection mode of the WebDocumentThumbnailer - can choose single or multiple select

#### **values:**

`Atalasoft.Utills.SelectionMode.SingleSelect`

Default

One item selected at a time.. this is the behavior that matches all previous versions

`Atalasoft.Utills.SelectionMode.MultiSelect`

Allows multiple selection... `selecteditemsorder` determines the order the selection list will be in

## **Functions**

### **selectThumb**

**`void _thumbs.selectThumb(index, append);`**

Causes thumbnail at index to be selected (if append is true, does not change status of other thumb selections, if false, then it will clear all other selections and select only the thumbnail specified in index

**index:** the zero-based index of the thumbnail to select

**append:** true/false ... value of false will deselect all other thumbs true will leave other thumbs selected as they were

**return:** none

### **deselectThumb**

## INFO: WebDocumentThumbnailer Multi Select

**void \_thumbs.deselectThumb(index);**

Deselects the thumbnail specified (does not affect selection of any other selected thumbs)

**index:** index of thumbnail to deselect

**return:** none

### **getSelectedPageIndex**

**number \_thumbs.getSelectedPageIndex();**

Returns the selected thumbnail index when Web Document Thumbnailer (WDT) setup to use singleselect. When WDT setup to use multiselect, then this method returns the first element of the selected page indices, with respect of selecteditemsorder parameter value.

**return:** numerical index of "first" selected page in selected indices (see getSelectedPagesIndices for all selected pages)

### **getSelectedPagesIndices**

**Array.<number> \_thumbs.getSelectedPagesIndices();**

Returns an array of selected indices in the selection order

**return:** an array of numbers (Array.<number>)

### **document.RotatePages**

**void \_thumbs.document.rotatePages(indices, angle [,callback]);**

Given an array of indices (Array.<number>) it will rotate all items in the array by the specified angle

Does not cause thumbnail selection/ change thumbnail selections

## INFO: WebDocumentThumbnailer Multi Select

**indices:** An array of indices to rotate (Array.<number>)

**angle:** The angle to rotate (0, 90, 180, or 270)

**callback:** Optional callback function to fire when completed

**return:** none

### **selectAllThumbs**

There is no selectAll function. However, it's simple to implement with a bit of JavaScript

if your WDT is named "\_thumbs" you would call it using

```
selectAllThumbs(_thumbs);
```

code:

```
function selectAllThumbs(thumbnailViewer) {  
    var frameCount = thumbnailViewer.getDocumentInfo().count;  
    for (var i = 0; i < frameCount; i++) {  
        thumbnailViewer.selectThumb(i, true);  
    }  
}
```

### **deselectAllThumbs**

There is no deselectAllThumbs function.. the WDT can never be in a state where NO thumbnails are selected.. it must always have one. This means that effectively, calling

```
_thumbs.selectThumb(someindex, false);
```

will deselect all thumbs except the one in the index. To make an effective deselectAll, you could use it like this

## INFO: WebDocumentThumbnailer Multi Select

```
deselectAllThumbs(_thumbs);
```

code:

```
function deselectAllThumbs(thumbnailViewer) {  
    thumbnailViewer.selectThumb(thumbnailViewer.getCurrentPageIndex(), false);  
}
```

## Events

### thumbselected

```
_thumbs.bind('thumbselected', function(e) {  
    //e.index is the index of the selected thumbnail  
});
```

Fires when a thumbnail is selected (but NOT when selection changes/ deselection is made, see thumbdeselected for that)

This is not a new event, but is documented here for completeness

index: the index of the SINGLE thumbnail that just got selected

NOTE: use `_thumbs.getSelectedPagesIndices()` if you want the full list

### thumbdeselected

```
_thumbs.bind('thumbdeselected', function(e) {  
    // e.index is the index of the thumbnail that was deselected  
}
```

Fires when a thumbnail is deselected (but not just a general selection change or when

## INFO: WebDocumentThumbnailer Multi Select

selected .. see thumbselected for that)

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Atalasoft Knowledge Base

<https://www.atalasoft.com/kb2/KB/50044/INFO-WebDocumentThumbnailer-Multi-Se...>