FAQ: When I set a property value in DotTwain it doesn't change. Why?

First, note that it's important that if you open a TWAIN Device, change a setting, then close it, the setting does not "stick". You need to ensure in your code that you are following the pattern:

```
f(myDevice.TryOpen()) { myDevice.SomeProperty = someValue; myDevice.SomeOtherProperty =
someOtherValue; // etc... myDevice.Acquire(); } else { // notify user that device could not
open // often due to scanner not being connected or not powered up }
```

This can also when the driver isn't allowing DotTwain to change the property value.

The Twain specification contains many properties. Most devices only implement a small fraction of these. It's also common for a driver to have a property in their own user interface that they don't allow third party components to change.

You can attempt to determine what features your scanner actually supports by [downloading, installing, and running TWISTER](#) to generate a report on your device.

TWISTER is a free to use utility from EZTwain (which has been part of Atalasoft since 2011)

Original Article:

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Atalasoft Knowledge Base
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